MINUTES CITY OF LEXINGTON REGULAR COUNCIL MEETING MAY 4, 2023 – 7:00 P.M. 9180 LEXINGTON AVENUE

1. PLEDGE OF ALLEGIANCE

- **2. CALL TO ORDER:** Mayor Grote
- A. Roll Call Council Members: DeVries, Harris, Winge and Benson

Mayor Grote called to order the Regular City Council meeting for May 4, 2023 at 7:00 p.m. Councilmember's present: Benson, Devries, and Winge. Excused absence: Harris. Also Present: Bill Petracek, City Administrator; Chris Galiov, Finance Director.

3. CITIZENS FORUM

No citizens were present to discuss items not on the agenda.

4. APPROVAL OF AGENDA WITH CHANGES AND CORRECTIONS

Councilmember Devries made a motion to approve the agenda with the removal of both of the closed sessions. Councilmember Benson seconded the motion. Motion carried 4-0.

5. INFORMATIONAL REPORTS:

- A. Airport (Councilmember Devries) *No report*
- B. Cable Commission (Councilmember Winge) *Quarterly meetings No report*
- C. City Administrator (Bill Petracek) *No report*

6. LETTERS AND COMMUNICATIONS:

- A. Centennial Lakes Police Department Media Reports 4-12 through 4-25, 2023
- B. Council Workshop meeting 4-20-2023 cancelled

No discussion on Letters and Communications.

7. CONSENT ITEMS:

- A. Recommendation to Approve Council Minutes: Council Meeting April 20, 2023
- B. Recommendation to Approve Claims and Bills:

Check #'s 50194 through 50242 Check #'s 14722 through 14732 Check #'s 14735 through 14741

Councilmember Winge made a motion to approve the consent agenda items. Councilmember Devries seconded the motion. Motion carried 4-0.

8. ACTION ITEMS:

No action items to discuss

9. MAYOR AND COUNCIL INPUT

Councilmember Devries discussed the potholes. Petracek stated public works will be filling potholes as soon as the asphalt plant is opened and they are able to get hot mix. In the meantime, they have been putting cold mix in the holes. Discussion ensued.

10. ADJOURNMENT

Councilmember Devries made motion to adjourn the meeting at 7:06 p.m. Councilmember Winge seconded the motion. Motion carried 4-0.